Video Game History Trivia

Video Game History · Practice Test · 12 Questions

1. In what year was the Magnavox Odyssey, the world's first commercial home video game console, released?

A) 1972
B) 1975
C) 1970
D) 1978

2. Which game developer is credited with creating the character Pac-Man in 1980?

A) Shigeru Miyamoto
B) Toru Iwatani
C) Hideo Kojima
D) Ralph Baer

3. The Nintendo Entertainment System (NES) was released in North America in what year?

A) 1983
B) 1985
C) 1987
D) 1989

4. How many bits was the processor architecture of the Sega Genesis, also known as the Mega Drive?

A) 8-bit
B) 16-bit
C) 32-bit
D) 64-bit

5. What is the title of the first commercial arcade video game, released by Atari in 1972?

A) Space Invaders
B) Asteroids
C) Pong
D) Breakout

6. Which game became the first to be played in space when it was brought aboard a Soviet Soyuz TM-17 mission in 1993?

A) Tetris
B) Super Mario Bros.
C) Pac-Man
D) Galaga

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7. In 1994, which company entered the console market with the release of the PlayStation in Japan?

A) Sega
B) Nintendo
C) Sony
D) NEC

8. How many buttons were on the standard controller for the original Nintendo 64?

A) 8
B) 10
C) 12
D) 14

9. Which company developed the 'Game Boy', which was released in 1989?

A) Sega
B) Atari
C) Nintendo
D) Bandai

10. What year did the Xbox 360, Microsoft's second gaming console, officially launch in North America?

A) 2003
B) 2005
C) 2007
D) 2009

11. What was the original working title for the game 'Pac-Man' during its development phase?

A) Puck-Man
B) Eat-Man
C) Maze-Runner
D) Ghost-Buster

12. The arcade game 'Space Invaders', designed by Tomohiro Nishikado, was released in what year?

A) 1976
B) 1978
C) 1980
D) 1982

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