

Milestones in Video Game History

Video Game History · Practice Test · 18 Questions

1. Which company released the first commercially successful home video game console?

- A) Atari
- B) Magnavox
- C) Nintendo
- D) Sega

2. What was the name of the groundbreaking arcade game released by Atari in 1972 that is often credited with popularizing the medium?

- A) Space Invaders
- B) Galaxian
- C) Pong
- D) Pac-Man

3. The video game crash of 1983 primarily impacted which region's market?

- A) Japan
- B) Europe
- C) North America
- D) South America

4. Which console is widely recognized for reviving the home video game market after the 1983 crash?

- A) Atari 2600
- B) Sega Master System
- C) Nintendo Entertainment System
- D) ColecoVision

5. What iconic character, created by Shigeru Miyamoto, debuted in the 1981 arcade game 'Donkey Kong'?

- A) Link
- B) Samus Aran
- C) Mario
- D) Zelda

6. The first 'Massively Multiplayer Online Role-Playing Game' (MMORPG) is generally considered to be:

- A) World of Warcraft
- B) EverQuest
- C) Ultima Online
- D) Meridian 59

7. Which company developed the revolutionary 'Doom' engine, which significantly advanced 3D graphics in video games?

- A) id Software
- B) Epic Games
- C) Valve
- D) Blizzard Entertainment

8. The Sega Genesis (known as Mega Drive outside North America) was a direct competitor to which Nintendo console?

- A) Nintendo 64
- B) Super Nintendo Entertainment System
- C) GameCube
- D) NES

9. What was the first video game console to feature a built-in CD-ROM drive?

- A) Sega CD
- B) Philips CD-i
- C) PC Engine CD-ROM²
- D) 3DO Interactive Multiplayer

10. The release of 'Grand Theft Auto III' in 2001 is widely credited with popularizing which genre in 3D?

- A) First-person shooter
- B) Real-time strategy
- C) Open-world sandbox
- D) Survival horror

11. What technology was first introduced to consoles with the launch of the Nintendo 64?

- A) Analog stick control
- B) Motion controls
- C) Wireless controllers
- D) Online multiplayer

12. Which Japanese company released the PlayStation console in 1994, entering the console market and becoming a major competitor?

- A) Nintendo
- B) Sega
- C) Sony
- D) Panasonic

13. The game 'Myst' (1993) was a landmark title for its use of what type of technology and presentation?

- A) 3D polygon graphics
- B) Pre-rendered 3D environments and full-motion video
- C) Procedural generation
- D) Virtual reality

14. What was the name of the first commercially successful handheld video game console, released by Nintendo in 1989?

- A) Game Boy
- B) Game Gear
- C) Atari Lynx
- D) Neo Geo Pocket

15. The 'ESRB' (Entertainment Software Rating Board) was established in 1994 primarily in response to controversies surrounding which game?

- A) Mortal Kombat
- B) Doom
- C) Night Trap
- D) Wolfenstein 3D

16. Which game, released in 1998, is often cited as a major influence on the stealth genre and introduced innovative AI?

- A) Metal Gear Solid
- B) Tenchu: Stealth Assassins
- C) Thief: The Dark Project
- D) Splinter Cell

17. The 'Wii Remote', introduced with the Nintendo Wii in 2006, revolutionized gaming by popularizing:

- A) Touchscreen input
- B) Motion controls
- C) Virtual reality headsets
- D) Augmented reality overlays

18. What was the first widely successful game that utilized a 'free-to-play' business model with in-game purchases?

- A) League of Legends
- B) Fortnite
- C) Dota 2
- D) Hearthstone