

Digital Arts, Safety, and Games

Arts And Health Education · Practice Test · 23 Questions

1. What is the process of taking a recorded sound and using it in a new composition called?

- A) Sampling
- B) Sequencing
- C) Synthesizing
- D) Arranging

2. What does DAW stand for?

- A) Digital Audio Workstation
- B) Dynamic Audio Waveform
- C) Digital Art Workshop
- D) Direct Audio Writing

3. Which DAW is known for its live performance features?

- A) Ableton
- B) Logic Pro
- C) Reason
- D) Cubase

4. Which DAW is free and accessible?

- A) Audacity
- B) BandLab
- C) GarageBand
- D) Logic Pro

5. What is photography the process of?

- A) Capturing still images
- B) Capturing moving images
- C) Recording audio
- D) Editing video clips

6. What does aperture control in a camera?

- A) The size of the lens opening
- B) How long the sensor is exposed to light
- C) The sensitivity of the sensor to light
- D) The speed of motion capture

7. What camera setting is useful in dark environments?

- A) ISO
- B) Shutter Speed
- C) Aperture
- D) Rack Focus

8. Which camera movement involves moving the camera left or right on a tripod?

- A) Pan
- B) Tilt
- C) Dolly Shot
- D) Truck Shot

9. What is videography the electronic capture of?

- A) Moving images
- B) Still images
- C) Audio recordings
- D) Digital music

10. What are conditions or characteristics that reduce risks and promote healthy development called?

- A) Protective Factors
- B) Risk Factors
- C) Coping Skills
- D) Social Connections

11. Which of the following is a protective factor against gang and youth violence?

- A) Parental involvement and monitoring
- B) Exposure to violent media
- C) Lack of peer support
- D) High rates of delinquency

12. What is a protective factor for sexual abuse related to conflict resolution?

- A) Parental use of reasoning
- B) Ignoring family conflicts
- C) Encouraging aggressive behavior
- D) Lack of emotional connection

13. What strategy involves looking for a safer place and making a safety plan to depart?

- A) Support-Seeking Strategy
- B) Problem-Solving Strategy
- C) Coping Skill
- D) Protective Factor

14. Which of these is a positive problem-solving strategy?

- A) Be careful and study your action
- B) Avoid thinking about the problem
- C) Blame others for the problem
- D) Ignore the problem

15. What is a 'Game' defined as?

- A) An activity played for fun, competition, or learning with rules
- B) A competitive activity with no rules
- C) A solitary activity for learning
- D) Any form of entertainment

16. What is an 'Invasion Game'?

- A) A game where teams attack an opponent's area to score while defending their own goal
- B) A game where players aim an object toward a specific target
- C) A game involving individual skill without opponents
- D) A game focused on strategic planning

17. What is a 'Rule' in the context of games?

- A) A guideline or instruction that players must follow
- B) A suggestion for how to play
- C) An optional part of the game
- D) A way to cheat the opponent

18. What does 'Sportsmanship' involve?

- A) Showing fairness, respect, honesty, and good behavior
- B) Cheating to win
- C) Disrespecting opponents
- D) Arguing with referees

19. What is the primary purpose of digital tools and applications for artists mentioned in the introduction?

- A) To express creativity, communicate ideas, and connect with people
- B) To replace traditional art forms
- C) To make art creation faster and easier
- D) To create art that is only digital

20. Which of the following is NOT listed as a common use for sampling?

- A) Gardening
- B) Modern music
- C) Film
- D) Advertisements

21. BandLab is described as beginner-friendly with which of the following features?

- A) Virtual instruments, audio effects, mastering tools, collaboration features, and unlimited storage
- B) Only virtual instruments
- C) Complex editing tools for professionals
- D) Limited storage and no collaboration

22. What can photos communicate?

- A) Emotions, ideas, stories, and messages
- B) Only factual information
- C) Technical specifications
- D) Abstract concepts only

23. What does a slow shutter speed create in photography?

- A) Motion blur
- B) Frozen motion
- C) Image noise
- D) A deeper depth of field