

Hardcore Tabletop Trivia

Board Games & Puzzles · Practice Test · 12 Questions

1. Which board game, originally titled 'The Landlord's Game', was designed by Elizabeth Magie in 1903 to demonstrate the negative aspects of land monopolies?

- A) Monopoly
- B) The Game of Life
- C) Acquire
- D) Fortune

2. In the game of Go, what is the Japanese term for a 'ko' situation, which prevents players from repeating the same board state immediately?

- A) Atari
- B) Sente
- C) Ko-arashi
- D) Tengen

3. What is the minimum number of moves required to solve a standard 64-disk Tower of Hanoi puzzle?

- A) 64
- B) 127
- C) 18,446,744,073,709,551,615
- D) 255

4. Which game designer is credited with creating the 'Eurogame' genre through the release of 'Die Siedler von Catan' in 1995?

- A) Reiner Knizia
- B) Klaus Teuber
- C) Wolfgang Kramer
- D) Alan R. Moon

5. What is the maximum number of tiles a player can hold in their rack at one time in a standard English-language Scrabble game?

- A) 5
- B) 6
- C) 7
- D) 8

6. The 'Sudoku' puzzle format was popularized in the 1980s by the Japanese puzzle company Nikoli, but who originally invented the 'Number Place' concept in the 1970s?

- A) Howard Garns
- B) Leonhard Euler
- C) Wayne Gould
- D) Maki Kaji

7. Which classic abstract strategy game is played on a hexagonal board with 121 holes and involves jumping pegs over others to remove them?

- A) Pente
- B) Chinese Checkers
- C) Halma
- D) Convex

8. In chess notation, what does the symbol '0-0-0' represent?

- A) En passant
- B) Queenside castling
- C) Kingside castling
- D) Checkmate

9. Which company produced the world's first mass-produced jigsaw puzzle in the 18th century, originally intended for educational geography?

- A) John Spilsbury
- B) Milton Bradley
- C) Parker Brothers
- D) Ravensburger

10. What is the name of the ancient Mesopotamian board game, rediscovered in the 1920s by Sir Leonard Woolley in the Royal Tombs of Ur?

- A) Senet
- B) The Royal Game of Ur
- C) Backgammon
- D) Pachisi

11. In the game 'Diplomacy', how many players does the standard base game require?

- A) 4
- B) 5
- C) 6
- D) 7

12. Which 1970s board game by designer Sid Sackson is known for its complex stock market mechanics and corporation-merging system?

- A) Acquire
- B) 1830
- C) Container
- D) Stock Ticker