

# China's Viral 2026 Pop Culture Explosion: Esports, Anime, and Digital Art Rev

China Events · Practice Test · 10 Questions

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**1. Which of the following major esports tournaments scheduled for 2026 in China boasts the highest prize pool, indicating its significant scale and competitive intensity?**

- A) IEM China 2026 (\$300K prize pool)
- B) King Pro League Summer 2026 (\$2.1M prize pool)
- C) CS Asia Championships 2026 (\$400K prize pool)
- D) The International 2026 (\$1.6M prize pool)

**2. The 37th Firefly Animation and Game Carnival in 2026 is a major event for anime and gaming enthusiasts. In which city will this carnival be held?**

- A) Shanghai
- B) Beijing
- C) Guangzhou
- D) Shenzhen

**3. Which of the following fashion trends is highlighted as a significant movement in China for 2026, reflecting a growing consumer preference for domestic brands and cultural identity?**

- A) Global Streetwear Revival
- B) Vintage European Aesthetics
- C) Guochao (National Trend)
- D) Minimalist Scandinavian Design

**4. The Mars Olympics Digital Art Exhibition, held in parallel with the Milano Cortina 2026 Winter Olympics, aimed to explore the future of space exploration. In which iconic Beijing venue did this exhibition take place?**

- A) Beijing National Stadium (Bird's Nest)
- B) Great Hall of the People
- C) Forbidden City Concert Hall
- D) Temple of Heaven Park

**5. The 2026 Spring Festival Gala is noted for its integration of technology. Which specific AI-driven element was a prominent feature in its storytelling and stage design?**

- A) AI-generated weather forecasts for the holiday
- B) AI-powered virtual tour guides for historical sites
- C) AI-generated imagery and virtual production tools
- D) AI chatbots for audience interaction during the show

**6. Which upcoming event in Shanghai in June 2026 focuses on the business of animation and games, with a theme of 'Integration, Co creation, Globalization - New Ecology of Anime Industry'?**

- A) ChinaJoy 2026
- B) Shanghai International Film Festival
- C) iABC 2026 (International Anime and Game Business Conference)
- D) Firefly Animation and Game Carnival 2026

**7. The trend of 'Chinamaxxing' and 'China travel' hashtags going viral on social media in early 2026 signifies what?**

- A) A decline in international interest in Chinese culture
- B) Increased visibility and global dialogue around Chinese culture
- C) A shift away from digital platforms for cultural exchange
- D) A growing disinterest in traditional Chinese festivals

**8. Which of the following popular IPs is prominently featured at the 2026 China New Cultural and Creative Market & Trendy Toy Carnival in Beijing, showcasing China's booming designer toy culture?**

- A) Genshin Impact
- B) The Legend of Zelda
- C) Pop Mart's Labubu and Wakuku
- D) Super Mario

**9. The 'Adidas Chinese Track Top' (Tang jacket) became a viral cultural phenomenon in early 2026. What does its popularity symbolize according to brand experts and social media trends?**

- A) A resurgence of Western fast fashion dominance
- B) A rejection of traditional Chinese aesthetics
- C) The increasing interest of young people in Chinese culture and a positive perception of it
- D) A decline in global fashion influence from Asian brands

**10. Which major gaming and digital entertainment expo, held in Shanghai from July 31 to August 3, 2026, covers a wide range of digital entertainment fields including comics, animation, internet film, and e-sports?**

- A) Northern Anime & Game Carnival
- B) ChinaJoy 2026
- C) Hong Kong Comic Con 2026
- D) Firefly Animation and Game Carnival 2026